

Variable fonts: upload one file and fine-tune it in the editor

You can now upload a variable font to your Brand Library and adjust its weight, width, slant and other settings in the new editor.

What's new

Until now, Pencil only supported static fonts, where every weight and style is its own file. PSD imports rounded variable font settings to the nearest fixed style. Now one file covers the whole family, and you can use any value it offers.

One file in your Brand Library

Your Brand Library now groups fonts into **Static**, **Variable** and **Unclassified**, and sorts new uploads automatically. Fonts uploaded before this release start in **Unclassified**. To sort one, choose **Parse** from its ... menu, or select several and use **Parse** in the toolbar. Picking a font in the editor sorts it too.

Fine-tune it in the editor

Variable fonts have a **Variable** label in the font picker. When you pick one, a **Variable** row in text settings shows its style, such as Regular, or **Default** if the font doesn't name one. Click it to get sliders for every setting the font offers, including extras like grade or roundness. Choose a style from **Preset** to set them all at once. If you move a slider off a named style, the style shows as modified, for example **Bold (modified)**.

Photoshop imports keep their settings

Variable font settings in a PSD come through on import if the font is already in your Brand Library. If it isn't, the import drops them. Adding the font later won't bring them back, so you'd need to import the PSD again. Upload your variable fonts first.

A few things to know

- Variable fonts work in Work and Templates in the new editor. They're available in every workspace that has the new editor switched on, and roll out automatically along with it. Workspaces without it won't see the Brand Library groups, and in the old editor a variable font works like any other static font, as it always has.
- Settings carry through templates and into image and video exports. Feed cell editing and HTML, PDF and PSD exports don't support them yet.
- Figma imports can't bring the settings across, because Figma only shares font names with other tools. Set them in the editor after importing.
- Existing designs look exactly as they did before.

Videos: [Brand Library](#) · [New editor](#) · [PSD import](#)